



INITIATIVE
SPEED

NAME: COUNTER:

CYLON STARPOST

SPECS

CLASS: CAPITAL SHIP
IN SERVICE: UNKNOWN
POINT VALUE: 1200
RAMMING FACTOR: 280
JUMP DELAY: 18 TURNS

MANEUVERING

TURN COST: N/A
TURN DELAY: N/A
ACCEL/DECCEL COST: N/A
PIVOT COST: N/A
ROLL COST: N/A

COMBAT STATS

FWD/AFT DEFENSE: 16
STB/PORT DEFENSE: 16
ENGINE EFFICIENCY: N/A
EXTRA POWER: 0
INITIATIVE BONUS: +0

WEAPON DATA

MEGA-PULSAR 5
CLASS: LASER
MODE: RAKING
DAMAGE: 5d10+25
RANGE PENALTY: -1 PER 3 HEXES
FIRE CONTROL: +5/+3/-
INTERCEPT RATING: N/A
RATE OF FIRE: 1 PER 5 TURNS

SHIELD 4
SUBTRACT SHIELD FACTOR FROM INCOMING DAMAGE.

TURBOLASER BATTERY 1
CLASS: LASER
MODE: STANDARD
NUMBER OF GUNS: 2 (LINKED)
DAMAGE: 1d10+2
RANGE PENALTY: -2 PER HEX
FIRE CONTROL: +2/+3/+4
INTERCEPT RATING: N/A
RATE OF FIRE: 1 PER TURN

MEGA-LASER CANNON 1
CLASS: LASER
MODE: STANDARD
DAMAGE: 2d10+8
RANGE PENALTY: -1 PER HEX
FIRE CONTROL: +3/+2/+1
RATE OF FIRE: 1 PER 2 TURNS

PULSAR CANNON 3
CLASS: LASER
MODE: RAKING
DAMAGE: 3d10+18
RANGE PENALTY: -1 PER 2 HEXES
FIRE CONTROL: +4/+3/-
INTERCEPT RATING: N/A
RATE OF FIRE: 1 PER 3 TURNS

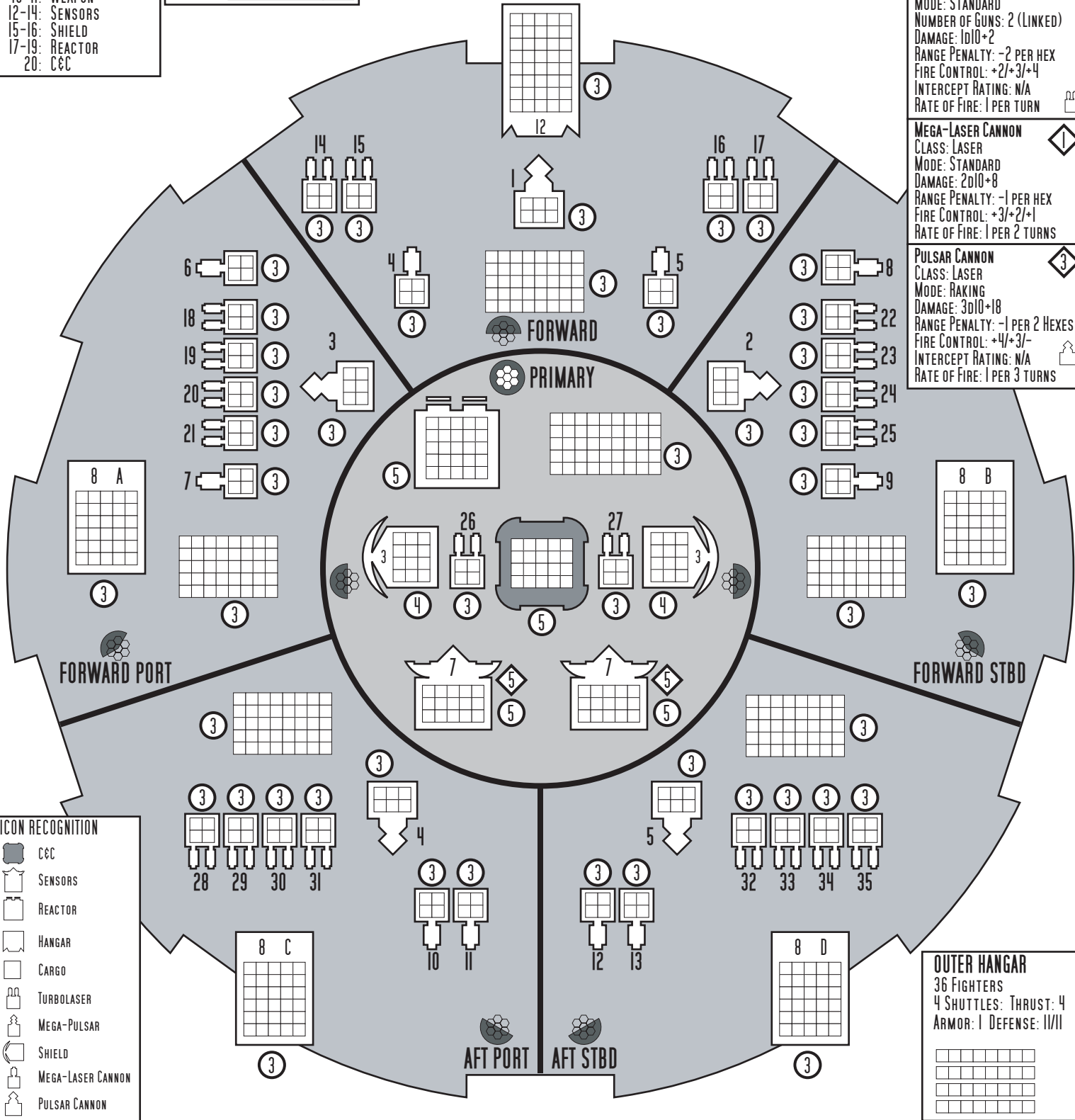
SECTION HITS
1-3: ANY WEAPON
4: HEAVY WEAPON
5-9: HANGAR/CARGO
10-18: STRUCTURE
19-20: PRIMARY HIT

PRIMARY HITS
1-9: PRIMARY STRUCT
10-11: WEAPON
12-14: SENSORS
15-16: SHIELD
17-19: REACTOR
20: C&C

SENSOR DATA

DEFENSIVE EW

TARGET #1	
TARGET #2	
TARGET #3	
TARGET #4	
TARGET #5	
TARGET #6	



ICON RECOGNITION

- C&C
- SENSORS
- REACTOR
- HANGAR
- CARGO
- TURBOLASER
- MEGA-PULSAR
- SHIELD
- MEGA-LASER CANNON
- PULSAR CANNON

OUTER HANGAR
36 FIGHTERS
4 SHUTTLES: THRUST: 4
ARMOR: 1 DEFENSE: 11/11
