

Name:

Counter:

IMPERIAL TIE BOMBER (Heavy Fighter)

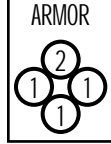
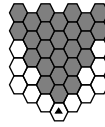
SPECS
 Class: Heavy Fighter
 In Service:
 Point Value: 70 each
 Ramming Factor: 26
 Jinking Limit: 4 Levels

MANEUVERING
 Turn Cost: 1/3 Speed
 Turn Delay: 0
 Accel/Decel Cost: 1 Thrust
 Pivot Cost: n/a
 Roll Cost: 1 Thrust

COMBAT STATS
 Fwd/Aft Defense: 8
 Stb/Port Defense: 9
 Free Thrust: 10
 Offensive Bonus: +5
 Initiative Bonus: +14

WEAPON DATA
 Laser Cannon
 Number of Guns: 2 (Linked)
 Class: Laser
 Damage: 1d6+2
 Range Penalty: -2 per hex
 Fire Control: n/a
 Rate of Fire: Once per turn
 Proton Bomb
 Cost: 10 Combat Points
 Class: Particle
 Damage: 20
 Max Range: 0 Hexes
 Fire Control: 3
 Intercept Rating: n/a

Special Notes:
 Atmospheric
 Can carry up to two of the following racks worth of ordnance:
 8 Concession Missiles
 4 Proton Torpedoes
 OR up to one of the above racks and up to 8 Proton Bombs.
 Launch rate 2 per turn
 Proton Bombs use fire control instead of Offensive Bonus and can not be dropped while jinking
 Navigator is included
 Initiative Bonus: +1
 Missile guidance ability



Flight Level Combat

5 or more above	= 0 Hit
3-4 above	= 1/6 Hit
1-2 above	= 1/3 Hit
0-2 below	= 1/2 Hit
3-4 below	= 2/3 Hit
5-6 below	= 5/6 Hit
7 or more below	= All Hit

Concession Missile
 Cost: 8 Combat Points
 Class: Ballistic
 Damage: 10
 Max Range: 10 Hexes
 Fire Control: n/a
 Intercept Rating: n/a

Proton Torpedo
 Cost: 12 Combat Points
 Class: Ballistic
 Damage: 15
 Max Range: 5 Hexes
 Fire Control: n/a
 Intercept Rating: n/a

target	Flight #1	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	

target	Flight #2	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	

target	Flight #3	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	

target	Flight #4	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	

target	Flight #5	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	

target	Flight #6	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	

target	Flight #7	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	

target	Flight #8	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	

target	Flight #9	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	

target	Flight #10	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
to-hit		Dropped Out	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Ftr Destroyed	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
		Initiative	Speed	Thrust Used	Jinking	Notes	